# Introduction to DeepPavlov

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#### DeepPavlov



- **DeepPavlov** is for
  - development of production ready chat-bots and complex conversational systems,
  - NLP and dialog systems **research**.
- **DeepPavlov's** goal is to enable AI-application developers and researchers with:
  - set of **pre-trained NLP models**, pre-defined dialog system components (ML/DL/Rulebased) and conversational **agents templates for a typical scenarios**;
  - a framework for **implementing** and testing their own **dialog models**;
  - tools for application **integration** with adjacent infrastructure (messengers, helpdesk software etc.);
  - **benchmarking** environment for conversational models and uniform access to relevant datasets.



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Dialogue system combines

complimentary skills to help user.







#### Core concepts



- Agent is a conversational agent communicating with users in natural language (text).
- Skill Manager performs selection of the Skill to generate response.
- Skill fulfills user's goal in some domain.
  Typically, this is accomplished by presenting information or completing transaction (e.g. answer question by FAQ, booking tickets etc.).
  However, for some tasks a success of interaction is defined as continuous engagement (e.g. chit-chat).





#### Core concepts

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• **Component** is a reusable functional component of **Skill**.

 Chainer builds an agent/component pipeline from heterogeneous Components (rulebased/ml/dl). It allows to train and infer models in a pipeline as a whole.







#### • Ubuntu

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Create a virtual environment with Python 3.6

virtualenv -p python3.6 env

Activate the environment.

source ./env/bin/activate

Clone the repo and cd to project root

git clone https://github.com/deepmipt/DeepPavlov.git cd DeepPavlov

Install the requirements:

python setup.py develop

Install spacy dependencies:

python -m spacy download en



• Windows

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Install the Docker following the instructions:

https://docs.docker.com/docker-for-windows/install

Then go to console and get the container by the following command:

docker pull altinsky/convai:deeppavlov

Run the container with DeepPavlov installation:

docker run -p 8888:8888 altinsky/convai:deeppavlov

Open http://127.0.0.1:8888/ in your browser to access Jupyter Notebook

Upload file with tutorial via Jupyter Notebook

To STOP the container:

docker stop

To continue working with your saved container:

docker ps -a **to list saved containers** docker start \_your\_container\_id\_





• Import core components of the dialogue Agent

```
from deeppavlov.core.agent import Agent, HighestConfidenceSelector
from deeppavlov.skills.pattern_matching_skill import PatternMatchingSkill
```

• Define responses and input patterns for Skills

Combine Skills with SkillManager (selector) into an Agent

HelloBot = Agent([hello, bye, fallback], skills\_selector=HighestConfidenceSelector())

• Talk with HelloBot!

```
HelloBot(['Hello', 'Bye', 'Or not'])
```

```
['Hello world!', 'See you around', 'I can say "Hello world!"']
```





- Simple skills are boring!
- Trainable skills are cool!







- How to build advanced bot
  - for every Skill
    - prepare data
    - define trainable model
    - train model
  - create SkillManager = SkillSelector + SkillFilter
  - assemble Skills and SkillManager into an Agent

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- Data preparation
  - Read data DatasetReader
  - Index data Vocab
  - Manage Data DatasetIterator

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#### Features

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Component	Description
NER component	Based on neural Named Entity Recognition network. The NER component reproduces architecture from the paper <u>Application of a</u> <u>Hybrid Bi-LSTM-CRF model to the task of Russian Named Entity Recognition</u> which is inspired by Bi-LSTM+CRF architecture from <u>https://arxiv.org/pdf/1603.01360.pdf</u> .
Slot filling components	Based on fuzzy Levenshtein search to extract normalized slot values from text. The components either rely on NER results or perform needle in haystack search.
Classification component	Component for classification tasks (intents, sentiment, etc). Based on shallow-and-wide Convolutional Neural Network architecture from Kim Y. Convolutional neural networks for sentence classification – 2014 and others. The model allows multilabel classification of sentences.
Automatic spelling correction component	Pipelines that use candidates search in a static dictionary and an ARPA language model to correct spelling errors.
Ranking component	Based on LSTM-based deep learning models for non-factoid answer selection. The model performs ranking of responses or contexts from some database by their relevance for the given context.
Question Answering component	Based on <u>R-NET: Machine Reading Comprehension with Self-matching Networks</u> . The model solves the task of looking for an answer on a question in a given context ( <u>SQuAD</u> task format).
Morphological tagging component	Based on character-based approach to morphological tagging <u>Heigold et al., 2017. An extensive empirical evaluation of character-based morphological tagging for 14 languages</u> . A state-of-the-art model for Russian and several other languages. Model assigns morphological tags in UD format to sequences of words.
Skills	
<u>Goal-oriented bot</u>	Based on Hybrid Code Networks (HCNs) architecture from Jason D. Williams, Kavosh Asadi, Geoffrey Zweig, Hybrid Code Networks: practical and efficient end-to-end dialog control with supervised and reinforcement learning – 2017. It allows to predict responses in goal-oriented dialog. The model is customizable: embeddings, slot filler and intent classifier can switched on and off on demand.
Seq2seq goal-oriented bot	Dialogue agent predicts responses in a goal-oriented dialog and is able to handle multiple domains (pretrained bot allows calendar scheduling, weather information retrieval, and point-of-interest navigation). The model is end-to-end differentiable and does not need to explicitly model dialogue state or belief trackers.
ODQA	An open domain question answering skill. The skill accepts free-form questions about the world and outputs an answer based on its Wikipedia knowledge.
Embeddings	
Pre-trained embeddings for the Russian language	Word vectors for the Russian language trained on joint <u>Russian Wikipedia</u> and <u>Lenta.ru</u> corpora.
+	Δ

#### Some results





#### Some results



Model	F <sub>1</sub> -score		spaCv	
DeepPavlov	$87.07 \pm 0.21$		opacy	
Strubell at al. (2017)	$86.84 \pm 0.19$			• 2 • 0 • 0 • 2 •
Spacy	85.85		Speek	DeenDev
Chiu and Nichols (2015)	$86.19\pm0.25$		Spacy	DeepPav
Durrett and Klein (2014) 84.04		TOTAL :	81.70	87.07
Ratinov and Roth (2009)	83.45	TOTAL	0	
		CARDINAL:	77.40	82.80
Table 3: Performance of Determine	eepPavlov <b>NER</b>	DATE:	81.63	84.87
module on OntoNotes 5.0 dat	aset. Average $F_1$ -	EVENT:	50.47	68.39
score for 18 classes.	-	FAC:	55.70	68.07
lacon D Williams, Kayosh Asadi, ar		GPE:	91.95	94.61
Cool originated dialogue	Zweig. 2017. Hybrid code networks: practical and	LANGUAGE :	41.18	62.91
Goal-oriented dialogue	efficient end-to-end dialog control with super-	1 4 14/ •	FF F7	
e	vised and reinforcement learning.	LAW	55.50	48.27
Model	vised and reinforcement learning.	LAW: LOC:	<b>55.56</b> 63.92	48.27 <b>72.39</b>
Model Bordes and Weston (2016)	vised and reinforcement learning. Test accuracy	LOC: MONEY:	63.92 87.34	48.27 <b>72.39</b> 87.79
Model Bordes and Weston (2016) Perez and Liu (2016)	vised and reinforcement learning. Test accuracy 41.1% 48.7%	LOC: MONEY: NORP:	63.92 87.34 88.47	48.27 72.39 87.79 94.27
Model Bordes and Weston (2016) Perez and Liu (2016) Eric and Manning (2017)	vised and reinforcement learning. Test accuracy 41.1% 48.7% 48.0%	LAW: LOC: MONEY: NORP: ORDINAL:	63.92 87.34 88.47 <b>79.63</b>	48.27 <b>72.39</b> <b>87.79</b> <b>94.27</b> 79.53
Model Bordes and Weston (2016) Perez and Liu (2016) Eric and Manning (2017) Williams et al. (2017)	vised and reinforcement learning. Test accuracy 41.1% 48.7% 48.0% 55.60	LAW: LOC: MONEY: NORP: ORDINAL: ORG:	63.92 87.34 88.47 <b>79.63</b> 82.66	48.27 72.39 87.79 94.27 79.53 85.59
Model Bordes and Weston (2016) Perez and Liu (2016) Eric and Manning (2017) Williams et al. (2017)	vised and reinforcement learning. Test accuracy 41.1% 48.7% 48.0% 55.6% 55.6%	LAW: LOC: MONEY: NORP: ORDINAL: ORG: PERCENT:	63.92 87.34 88.47 <b>79.63</b> 82.66 89.08	48.27 72.39 87.79 94.27 79.53 85.59 89.41
Model Bordes and Weston (2016) Perez and Liu (2016) Eric and Manning (2017) Williams et al. (2017) Deeppavlov*	vised and reinforcement learning. Test accuracy 41.1% 48.7% 48.0% 55.6% 55.0%	LAW: LOC: MONEY: NORP: ORDINAL: ORG: PERCENT: PERSON:	55.56 63.92 87.34 88.47 <b>79.63</b> 82.66 89.08 79.48	48.27 72.39 87.79 94.27 79.53 85.59 89.41 91.67
Model Bordes and Weston (2016) Perez and Liu (2016) Eric and Manning (2017) Williams et al. (2017) Deeppavlov*	vised and reinforcement learning. Test accuracy 41.1% 48.7% 48.0% 55.6% 55.0% bot answers on	LAW: LOC: MONEY: NORP: ORDINAL: ORG: PERCENT: PERSON: PRODUCT:	63.92 87.34 88.47 <b>79.63</b> 82.66 89.08 79.48 57.14	48.27 72.39 87.79 94.27 79.53 85.59 89.41 91.67 58.90
ModelBordes and Weston (2016)Perez and Liu (2016)Eric and Manning (2017)Williams et al. (2017)Deeppavlov*Table 2: Accuracy of predictinDSTC2 dataget *The former and the former and	vised and reinforcement learning. Test accuracy 41.1% 48.7% 48.0% 55.6% 55.0% ag bot answers on much be commond	LAW: LOC: MONEY: NORP: ORDINAL: ORG: PERCENT: PERSON: PRODUCT: QUANTITY:	55.56 63.92 87.34 88.47 <b>79.63</b> 82.66 89.08 79.48 57.14 70.54	48.27 72.39 87.79 94.27 79.53 85.59 89.41 91.67 58.90 77.93
ModelBordes and Weston (2016)Perez and Liu (2016)Eric and Manning (2017)Williams et al. (2017)Deeppavlov*Table 2: Accuracy of predictinDSTC2 dataset. *The figures can	vised and reinforcement learning. Test accuracy 41.1% 48.7% 48.0% 55.6% 55.6% 55.0% ag bot answers on anot be compared	LAW: LOC: MONEY: NORP: ORDINAL: ORG: PERCENT: PERSON: PRODUCT: QUANTITY: TIME:	63.92 87.34 88.47 <b>79.63</b> 82.66 89.08 79.48 57.14 70.54 60.31	48.27 72.39 87.79 94.27 79.53 85.59 89.41 91.67 58.90 77.93 62.50



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### Interactive demo

http://demo.ipavlov.ai/

Source code

https://github.com/deepmipt/